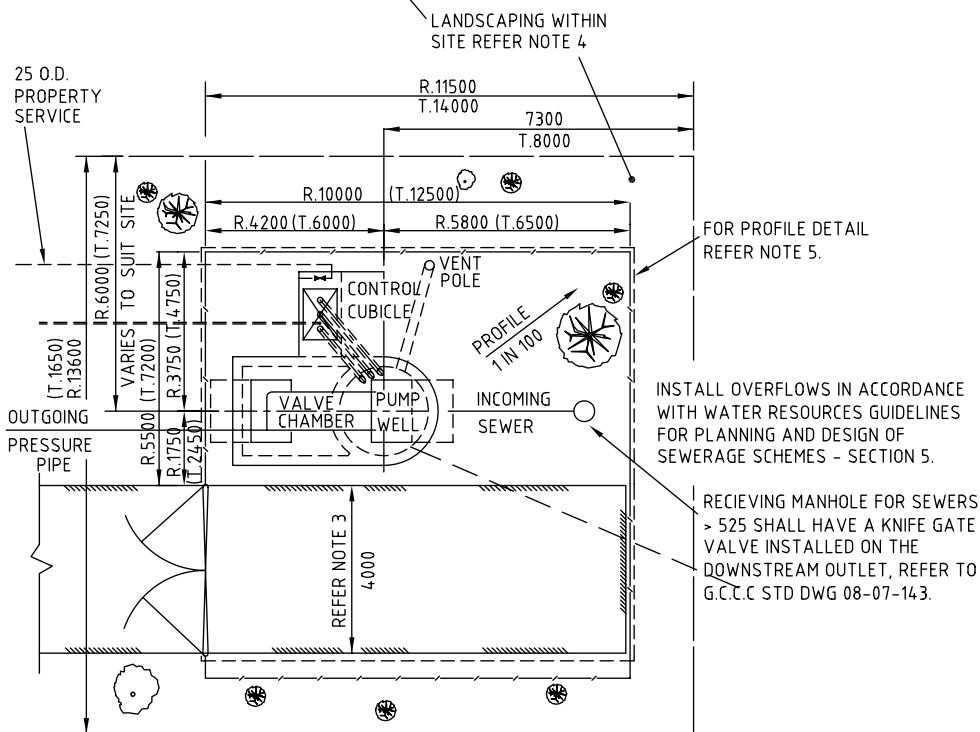
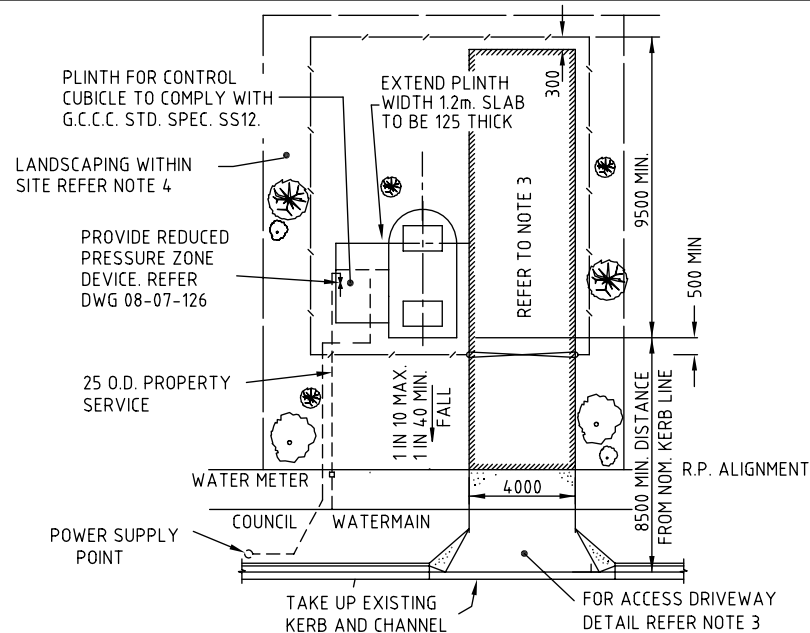


TYPICAL LAYOUT FOR PUMP STATION SITES NOT ACCESSIBLE FROM ADJACENT ROADWAY



TYPICAL SITE PLAN



TYPICAL LAYOUT FOR PUMP STATION SITES ACCESSIBLE FROM ADJACENT ROADWAY

NOTES: GENERAL

- THE DETAIL SHOWN ON THIS DRAWING ARE TYPICAL ONLY. THE LOCATION OF ALL ITEMS WILL BE AS SHOWN ON THE APPROVED DRAWINGS. RETIC = R, TRUNK = T.
- THIS DRAWING SHOULD BE READ IN CONJUNCTION WITH G.C.C.C. STD. DWG. Nos. 08-07-126 & 08-07-138.
- DRIVEWAY ACCESS TO ALL PUMP AND LIFT STATIONS SHALL BE PROVIDED AS FOLLOWS:
 - LONGITUDINAL GRADE TO BE MAXIMUM 10%.
 - LOCATED SO VEHICULAR TRAFFIC WILL NOT TRAVERSE THE COVERS.
 - HEAVY VEHICLE ACCESS DRIVEWAYS AS PER G.C.C.C. STD. DWG. No. 05-02-301 AND APPROVED ENGINEERING DETAILS.
- THE PUMP AND LIFT STATION SITES WITHIN THE FENCED AREA SHALL BE A MIN. R.156.4m² OR AS DIRECTED. THE SURROUNDS SHALL BE LANDSCAPED (TREES PLANTED SHALL NOT BE GREATER THAN 2m IN HEIGHT AT MATURITY) AND GRASSED IN ACCORDANCE WITH THE APPROVED SITE PLAN.
- PUMP STATION PLATFORM SHALL BE PROFILED TO SLOPE 1 IN 100 AWAY FROM OPENINGS AND CONTROL CUBICLE PLINTH & THEN BATTER AT 1 IN 6 (MAX.) TO NATURAL SURFACE. BATTER TO COMMENCE 100 BEYOND THE FENCE ALIGNMENT.
- WHERE REQUIRED PROVIDE A 1.8m HIGH MANPROOF FENCE AND 4.0m WIDE DOUBLE LEAF LOCKABLE GATE AS DETAILED ON G.C.C.C STD DWG 05-05-004
- DIMENSIONS ARE IN MILLIMETRES UNLESS SHOWN OTHERWISE.

WATER METER

- COUNCIL SHALL INSTALL A 25 WATER METER AFTER AN APPLICATION STATING THE NUMBER AND NAME OF THE STATION AND THE PRESCRIBED FEES HAVE BEEN PAID. THE APPLICATION SHALL BE IN THE NAME OF COUNCIL.



GOLD COAST CITY COUNCIL
PO BOX 5042
GOLD COAST MC 9729

THIS DRAWING IS NOT TO BE AMENDED WITHOUT REFERENCE TO STANDARDS COMMITTEE			
No.	AMENDMENT	APPROVED	DATE

CONTROLLED DOCUMENT
ISSUED

DO NOT SCALE TAKE FIGURED DIMENSIONS ONLY	
DRAWN BY	G.C.W
PASSED	08/07/08
APPROVED	08/07/08
R. WENT	

STANDARD DRAWING

PUMPING & LIFT STATIONS
TYPICAL LAYOUT
2100 TO 4000 DIAMETER

MICROFILMED	
STANDARD DRAWING No.	08-07-125
ISSUE	2008 EDITION